

They Knelt in Rust

By J. Paul Roe



BOOK DETAILS

Genre Post-Apocalyptic

LOGLINE

A Relicpunk post-apocalyptic fantasy set in the heavily policed island of Merhymn. The powerful priests of Axiom wish to return the gods to earth, but the field agents of the land's various sects have uncovered a world-altering truth...

SUMMARY

The gods of Merhymn are real. Their temples still stand, their relics still hum with power, and their priests still hold the continent in careful balance. Reed Wild and Hasper Song are about to find out why none of that is what it seems. Reed and Hasper are both shadows in service of their respective sects. Reed serves the Life Goddess and her Druidic ancestors — Hasper serves the priests of Axiom who preach about the God of Peace in hopes of averting any future world-ending wars. ** All images on this project are concept art and shouldn't be considered finalized! **

ABOUT THE AUTHOR

Award-winning science fiction author and tech industry creative director for over a decade. Creator of indieguana.com.

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